**Scaffolded Projects for the Social Good (SPSG)**

**Product Backlog**

Team name:

Team members:

Date:

*[brief intro to the team???]*

**Product backlog**

*Refine your user stories taking into account the instructor's feedback. Break down previously identified large user stories (epics). Indicate which epics resulted in what new user stories.*

*Ask your project partner to set priority for every user story (e.g. high/medium/low or must-have/should-have/could-have).*

*Estimate the size of your user stories. Use* [*planning poker*](https://en.wikipedia.org/wiki/Planning_poker) *with Fibonacci numbers within the range of 1 to 21 to represent a relative size of each user story. Note the cumulative size of all user stories in your product backlog.*

*Provide an updated numbered list of all user stories; indicate pre- and post-conditions.*

*Taking into account the priorities and pre- and post-conditions, identify a subset of user stories to be implemented during the first sprint (there will be a total of four sprints). Be sure that the cumulative size of the selected user stories is about 1/4 of the size of the full backlog. Describe the functionality that your partially implemented system will have at the end of this sprint.*

*Provide a link to your product backlog in the backlog management system of your choice (e.g. GitHub Projects).*

**User interface sketches**

*Design key features of the user interface; provide sketches of your designs.*